#include <stdio.h>

Int main()

{

     Int num=2;

     Switch(num+2)

     {

         Case 1:

           printf(“Case1: Value is: %d”, num);

         Case 2:

           printf(“Case1: Value is: %d”, num);

         Case 3:

           printf(“Case1: Value is: %d”, num);

         Default:

           printf(“Default: Value is: %d”, num);

    }

    return 0;

}

Output:

